long beach unified school	ENCE & ENGINEERING	Reverse Engineering (5 th -8 th Grade) Targets for an Excellent Project		
Advanced Proficient 5		"TRANSLATED"		
Purpose & Acknowledgements	Provides a clear presentation of the student's purpose for reverse engineering this device. Acknowledges and thanks each person that contributed to understanding the device and clearly explains relevant skills and interests of each contributor.	Explain why you are interested in how this device works. Give reasons for why you asked certain people to help you.		
Product Research	Presents detailed findings from four or more reputable sources and clearly explains the origin and development of the device over time.	Research thoroughly how this device was invented and how it has developed. Connect this to your purpose.		
Device Details	Provides thorough identifying information about the device. Clearly describes the operation and purpose of the device, including all multiple functions. Describe the device and all the ways it works.			
Part / Subassembly Description & Explanation (Double Points) (x2)	Provides all labels and details needed to give the reader a clear understanding of each part of the device. Gives a clear explanation of the function or operation of each part and how it relates to the device as a whole. Carefully considers what would happen if each part was altered or missing.	Organize and label all parts of your device for display. Explain each part's name/description. Describe how each part works or is used in the device.		
Materials and Connections	Writes clear, scientific observations describing what types of materials are used in each part. Demonstrates in-depth analysis of how each part fits into the device. Provides clearly labeled diagrams/photographs and precise explanations demonstrating how each part is connected to the device. Explains why certain materials were used in each part.	Observe what each part is made of and explain why the material makes sense. Describe how each part is attached to the device. Use pictures, diagrams, and words to make it really clear.		
Professionals Involved in Design & Manufacture (Double Points) (X2)	Identifies the various professions required to design and manufacture the device. Explains several specific ways that people (such as chemical engineers, mechanical engineers, artists, electrical engineers, software engineers, bioengineers, etc.) have contributed to the device.	Identify the various engineers, scientists, and artists needed to design and produce the device. Explain why each one was needed.		
Reflection & Principles	Explains new things learned about the device through the reverse engineering process. Connects the device design to various and specific scientific and engineering principles.	Explain new learning. Point out science and engineering concepts the design takes advantage of.		
Visual Quality of Display	Project is appealing and neat, and is readable at approximately 2 feet distance. It is well organized and clear, makes striking use of inventive or amusing visuals and/or models, and uses language and spelling flawlessly.	Make your project fun to look at with pictures and colors.		



Reverse Engineering

Guidelines for Grades 5-8

Select ONE device to analyze.

- Get permission from your parent or legal guardian to take apart or analyze this device. (Recognize that this may be a one-way process. Not every device needs to be taken apart, but if it does the device may not go back together well!)
- Get approval from your teacher for the device.
- Have your parent or guardian sign the **Project Permission Form** and return it with your teacher.
- Types of devices you might consider:

Kitchen:	can opener, toaster, rice cooker, blender, mixer, scale, drawer, etc.			
Office:	pen, stapler, hole punch, pencil sharpener, printer, hot glue gun, binder, etc.			
Bathroom:	scale, toilet flushing mechanism, faucet, shower head, sink drain, blow dryer, lip balm tube, etc.			
Garage:	vice grip pliers, clamp, drill, tape measure, vice, paint brush, etc.			
Other:	light switch, ceiling fan, door knob, bicycle, shoe, spray bottle, valve, reading glasses, sun glasses, hat, belt, toy, container, lamp, etc.			

Note: Try to select a device that is neither too simple nor too complicated for you.

Product Research

- Find a minimum of 4 resources providing information about the type of device you are going to disassemble.
- Describe the origin of your device (or type of device) and how it has developed over time.
- Explain why you have chosen to reverse engineer this device.

Device Details

- Record the following basic information about your device:
 - Name of the device
 - Model/brand of the device
 - Year of manufacture
- Explain how the device works. (What is the purpose of the device? Exactly how does the device do that? Does the device have more than one function?)

Disassembly and Analysis

- Before you begin to disassemble your device, make sure to take several pictures from different angles.
- Plan how you disassemble the device, consider these points:
 - 1. How will you organize and store the parts. Consider using re-sealable sandwich bags to keep the parts sorted and labeled.
 - 2. Include an index card or small slip of paper in the re-sealable sandwich bag to write the name and function of each part.
 - 3. Take photos to record the disassembly process.
 - 4. Complete a table recording the following information for each part or subassembly:

Part #	Name/Description of Part or Subassembly	Explanation of Function or Operation	Material (color, characteristics, physical state: s, l, or g)	How Part is Connected	Types of Professionals Needed to Design/Manufacture
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• If you have difficulty identifying the parts of your device, try looking online for manuals and diagrams. You may also want to consult a professional, if necessary. Once you identify each part, you should be able to find its function.



CURRICULUM, INSTRUCTION & PROFESSIONAL DEVELOPMENT

Science Curriculum Office ■ Teacher Resource Center, Room 7 ■ 1299 E. 32nd Street ■ Signal Hill, CA 90755 (562) 997-8000 Ext. 2963
FAX: (562) 426-8448

Reverse Engineering Project Permission Form

We are pleased that you are interested in investigating the inner workings of a device to learn how and why people design the things we use daily. We want to make sure that your experience is a positive and safe one. To that end, please read and sign this form so that we are assured that your investigation will be properly supervised and safely pursued.

Student Name(s) (PRINT):

Device to be investigated: _____ School: _____

Only disassemble devices with the permission of your teacher and parent/guardian, recognizing that disassembly may result in the device no longer being able to function.

Safety issues to consider:

- Be very careful to protect eyes, hands, etc., when disassembling a device, particularly if a casing or part needs to be • broken.
- Use sharp tools and work with sharp device parts only under adult supervision.
- Research the composition of any fluid, crystal, or powdered chemicals to be aware of any potential hazards. •
- Do not puncture or open any components containing pressurized liquids or gases. If in doubt, do not open. •

Electrical devices:

- Never disassemble an electrical device that is plugged in or has been plugged within the last 30 minutes. •
- Do not disassemble devices containing large capacitors or materials considered hazardous waste, including • microwave ovens, computers, televisions, refrigerators, and air conditioners.
- Do not disassemble thermostats, or any fluorescent light bulb or compact fluorescent light bulb (CFL), as they contain small amounts of mercury.
- Do not disassemble any electrical motors or electrical components of a device manufactured before 1979 as many of them contain capacitors with polychlorinated biphenyls (PCBs) which were banned in 1979.
- When disposing of devices or their components, make sure you follow local regulations regarding electronic waste. •

PARENT PERMISSION

By signing below, you are affirming that you have read the precautions mentioned above and agreeing to support and, as necessary, supervise this project.

Any questions regarding this Reverse Engineering process should be referred to Eric Brundin, LBUSD Science Curriculum Leader, (562)997-8000, extension 2963 or EBrundin@lbschools.net.

PERMISSION FOR PARTICIPANT – <u>Requires signature of parent or legal guardian.</u>	
Signature of Parent/Guardian:	Date: